

Performance Boosts of Using a B-Tree: Takeaways



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Syntax

- Retrieving a row of data from a file:

```
import linecache  
  
row = linecache.getline(file_name, line_number)  
  
print(row)
```

- Creating a simple B-Tree and inserting into a node:

```
class Node:  
    def __init__(self, keys=None, children=None):  
        self.keys = keys or []  
        self.children = children or []  
  
    def is_leaf(self):  
        return len(self.children) == 0  
  
    def __repr__(self):  
        # Helpful method to keep track of Node keys.  
        return "{}.format(self.keys)  
  
class BTree:  
    def __init__(self, t):  
        self.t = t  
        self.root = None  
  
    def insert(self, key):  
        self.insert_non_full(self.root, key)
```

- Searching a B-Tree:

```
class BTree(BaseBTree):  
    def search(self, node, term):  
        if not self.root:  
            return False  
        index = 0  
        for key in node.keys:  
            if key == term:  
                return True  
            if term > key:  
                index += 1  
        if node.is_leaf():  
            return False  
        return self.search(node.children[index], term)
```

Concepts

- A B-Tree is a sorted and balanced tree that contains nodes with multiple keys and children.

- An index is a data structure that contains a key and a direct reference to a row of data.
- The degree of a B-Tree is a property of the tree designed to bound the number of keys in a tree.
 - The minimum degree must be greater than or equal to two.
- The maximum number of children we can have per node is $2t$ where t is the degree of the tree. We call this property the order of the tree.
- The height of the B-Tree is given by the equation $\log_m(n) = h$, where m is order of the tree, n is the number of entries, and h is the height of the tree.
- The time complexity for inserting data into a B-Tree is $O(\log_m(n))$.

Resources

- [B-Tree](#)
- [Degree and order of a tree](#)